

# TT 1933-S

## Multi-touch Operating Panel

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### **Translation from German**

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## Multi-touch Operating Panel

**TT 1933-S**

The TT 1933-S is an intelligent terminal for programming and visualization of automated processes. Process diagnostics as well as operating and monitoring automated procedures are simplified using this terminal.

A projective capacitive touch screen serves as the input medium for process data and parameters. The output is shown on a 18.5" TFT color display.

With the LSE mask editor, graphics can be created on the PC, then stored and displayed on the terminal.

The available interfaces can be used to exchange process data or configure the terminal. In the internal Flash memory, the operating system, application and application data are stored.



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# 1 Technical Data

## 1.1 Performance Data

Processor	EDGE2 Technology
Processor cores	2 <sup>1)</sup>
Internal cache	32-kbyte L1 Instruction Cache 32-kbyte L1 Data Cache 512-Kbyte L2 Cache
Internal program and data memory (DDR3 RAM)	512-Mbyte
Internal remnant data memory	512-kbyte MRAM
Internal storage device (IDE)	1-Gbyte microSD
Internal I/O	no
Interfaces	2x USB 2.0 (Type A front) 1x Ethernet 100 Mbits (RJ45) 1x Ethernet 1000 Mbits (RJ45)
Internal interface connections and devices	1x TFT LCD color display 1x USB (touch connection)
Display	18.5" TFT color display
Resolution	1366 x 768 pixels
Control panel	Touch screen (projective capacitive)
Signal generator	no
Status LEDs	no
Real-time clock	no
Cooling	passive (fanless)

<sup>1)</sup> Attention: When programming (with LASAL) on multicore CPUs, particular focus must be placed on thread security!

## 1.2 Electrical Requirements

Supply voltage	typically +24 V DC (+18-30 V DC)	
Current consumption of power supply at +24 V	typically 650 mA (without externally connected devices)	maximum 850 mA (with externally connected devices)
Inrush current	maximum 30 A for 35 $\mu$ s	
UL-Standard	For UL <sup>1)</sup> : must be powered with SELV / PELV and limited energy; digital outputs must also be powered with SELV / limited energy	

<sup>1)</sup> In the USA, in compliance with Class 2 UL 1310 or UL 61010-1, third edition, chapter 9.4 or LPS (limited power supply) in accordance with UL 60950-1, or with limited energy in accordance with UL 1585

## 1.3 Terminal

Dimensions	471.6 x 344.5 x 44 mm (W x H x D)
Material	Frame and front: Aluminum/glass back: Sheet steel ESD lacquer
Weight	typically 5 kg

## 1.4 Environmental Conditions

Storage temperature	-10 ... +60 °C	
Ambient temperature	0 ... +45 °C	
Humidity	10-95 %, non-condensing	
Operating conditions	Pollution degree 2 Indoor areas only Altitude up to 2000 m	
EMC resistance	in accordance with EN 61000-6-2 (industrial area)	
EMC noise generation	in accordance with EN 61000-6-4 (industrial area)	
Vibration resistance	EN 60068-2-6	2-9 Hz: amplitude 3.5 mm 9-200 Hz: 1 g (10 m/s <sup>2</sup> )
Shock resistance	EN 60068-2-27	15 g (150 m/s <sup>2</sup> ) duration 11 ms, 18 Shocks
Protection type	VESA100 carrier arm mount: IP54 VESA75 carrier arm mount: IP54, whereby the VESA100 mounting holes must be closed with protective caps or screws	
	EN 60529 protected through the housing	front: IP54 (not UL-listed) rear panel: IP54 (not UL-listed)



## 1.5 18.5" WXGA Display

Type	18.5" TFT LCD color display
Resolution	WXGA 1366 x 768 pixels
Color depth	16.7M (6-bit RGB + Hi_FRC)
LCD mode	normally black <sup>1)</sup>
LCD Polarizer	transmissive <sup>2)</sup>
Pixel size	0.1 (H) x 0.3 (V) mm
Active surface	409.8 x 230.4 mm
Backlighting	LED
Contrast	typically 1000:1
Brightness	typically 250 cd/m <sup>2</sup>
Type Angle CR = 10	left, right, bottom, top 89°
Life span	by compliance with the ambient conditions, the brightness of the display sinks after 30,000 operating hours to 50 % of the original brightness

<sup>1)</sup> If no display data is present, the display remains black while the backlight is switched on.

<sup>2)</sup> Display technology, with which display backlighting is used.

**Due to the production process of displays, defective pixels cannot be completely excluded!**

## 1.6 Control Unit

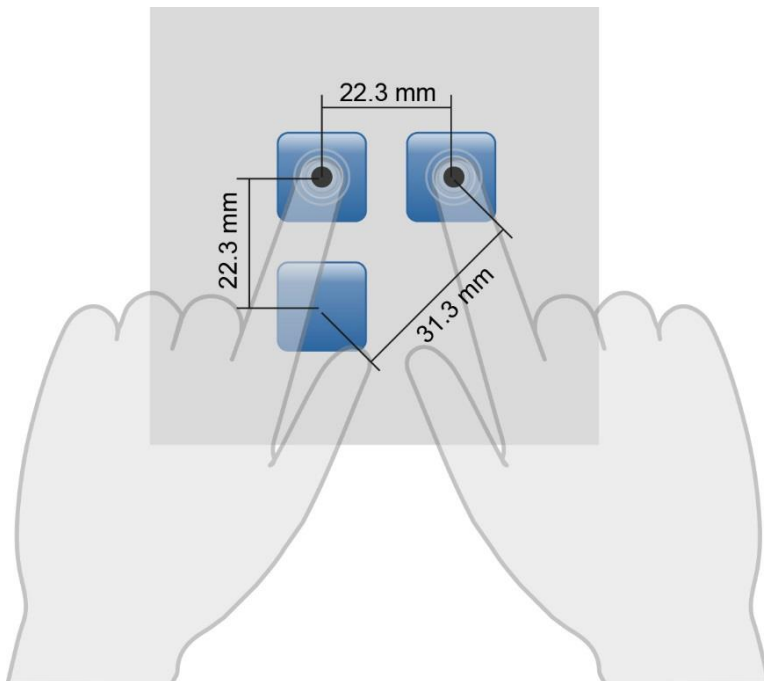
Touch panel	projective capacitive glass touch panel
Sensor type	Film glass
Cleaning	see chapter: Cleaning the Touch Screen

**The TT 1933-S has a projective capacitive touch screen built in, with which 10-finger input, Zoom and gesture functions can be implemented. Data can be input using fingers, a projective capacitive touch pen and while wearing thin gloves. The device must always have a good ground connection so that the function of the touch screen is stable. In addition, it may be necessary to calibrate the touch screen for the respective environmental conditions.**

**The touch calibration data is stored in the TT 1933-S. After exchanging the microSD card, the touch screen must be recalibrated.**

**Distance needed for operating elements in multi-touch applications:**

In order to guarantee smooth operation in multi-touch applications, buttons and control elements, which should be operated at the same time, must have the minimum distance shown below (depending on the estimated touch point).

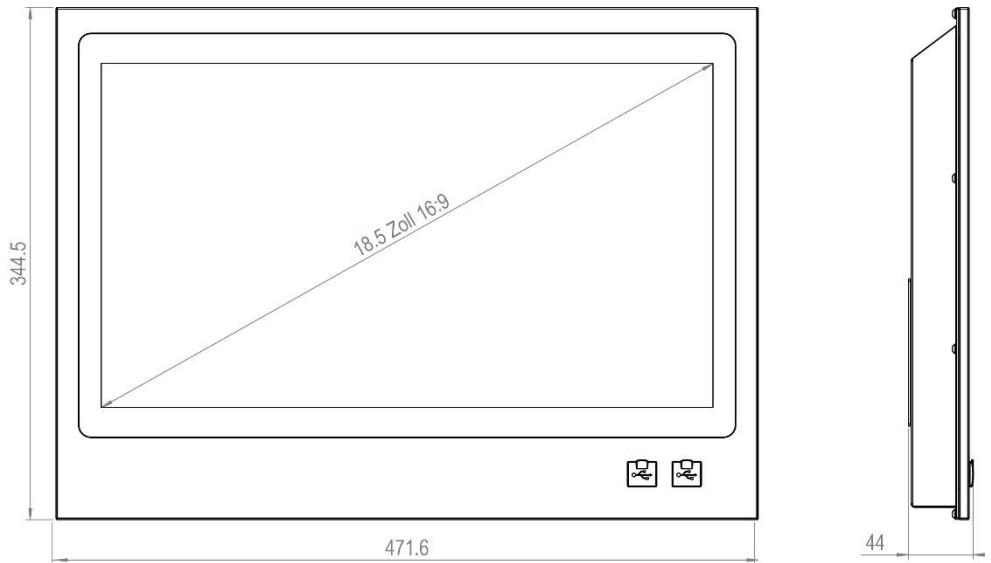


**The size of the buttons and operating elements directly affect the operability of the application. Small operating elements should therefore be avoided.**

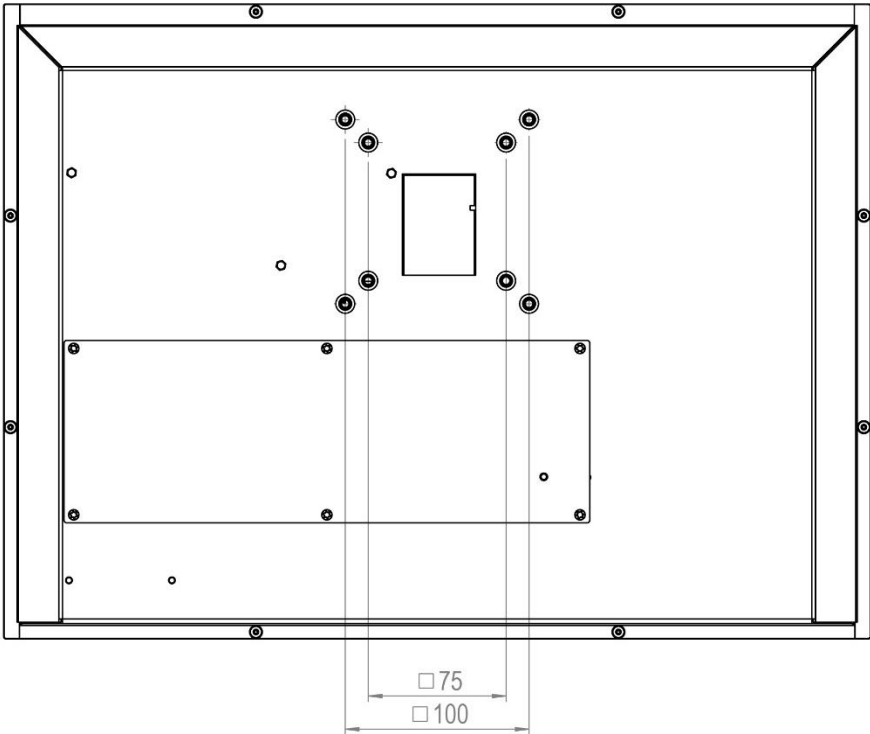
## 1.7 Miscellaneous

Article number	01-270-1933-S
Hardware version	1.x
Operating system	Salamander
Standard	Designed according to UL

## 2 Mechanical Dimensions



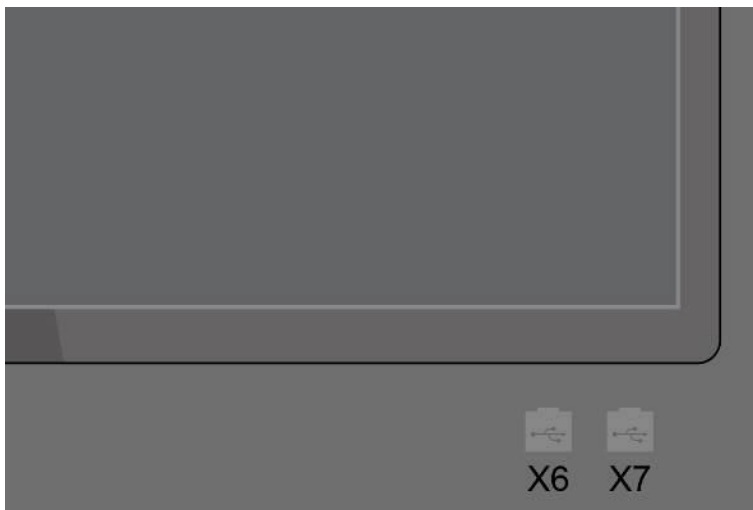
## 2.1 Carrier Arm Mount



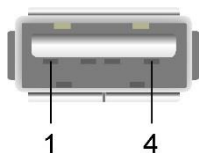
- IP54 only with VESA100 carrier arm whose connection meets IP54.
- With VESA75, IP54 can only be achieved when the VESA100 mounting holes are covered or closed using screws.
- VESA75 & VESA100 with M5 threads
- Maximum screw depth 10 mm, based on the housing surface

### 3 Connector Layout

#### 3.1 Front



#### X6, X7: USB Type A 2.0

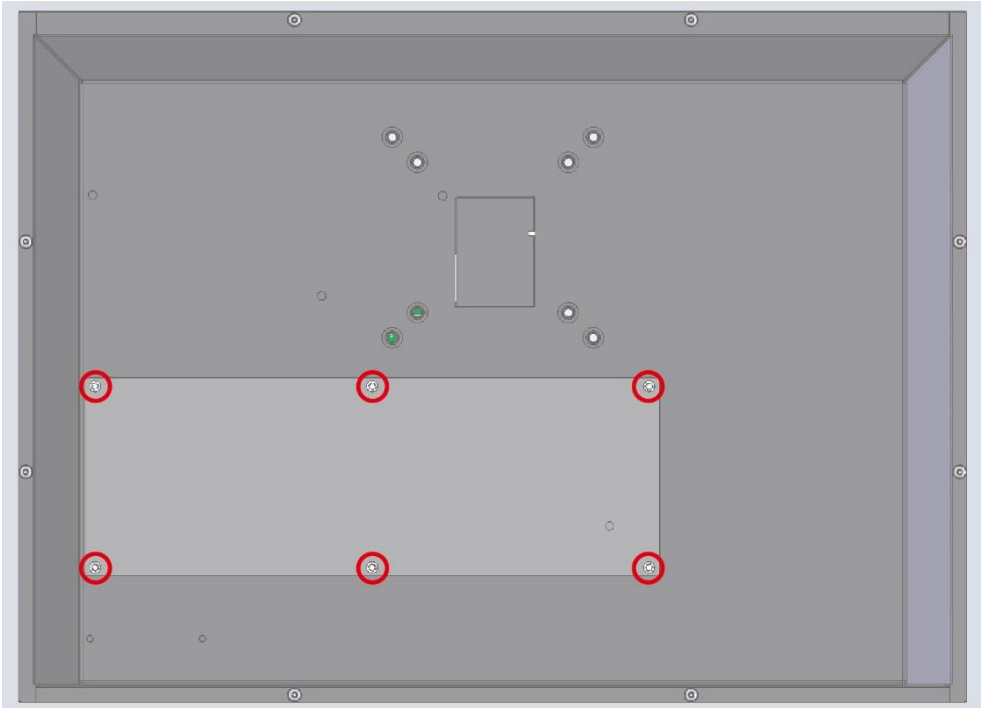


Pin	Function
1	VCC
2	D0-
3	D0+
4	GND

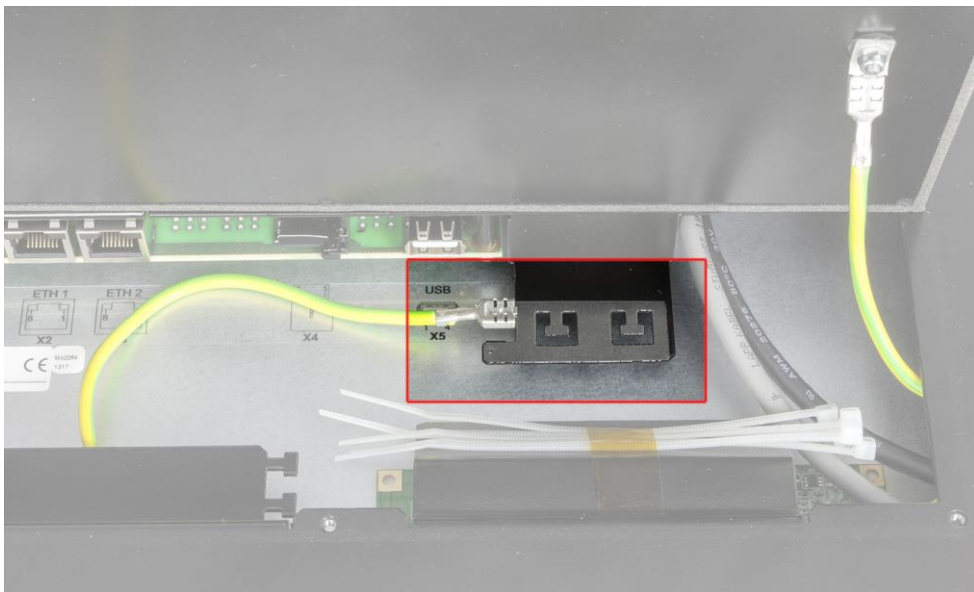
### 3.2 Internal

To access the interfaces, the inspection cover secured with six countersunk (TX10) screws, must first be removed. For this purpose, the six screws must be removed and the cover carefully lifted.

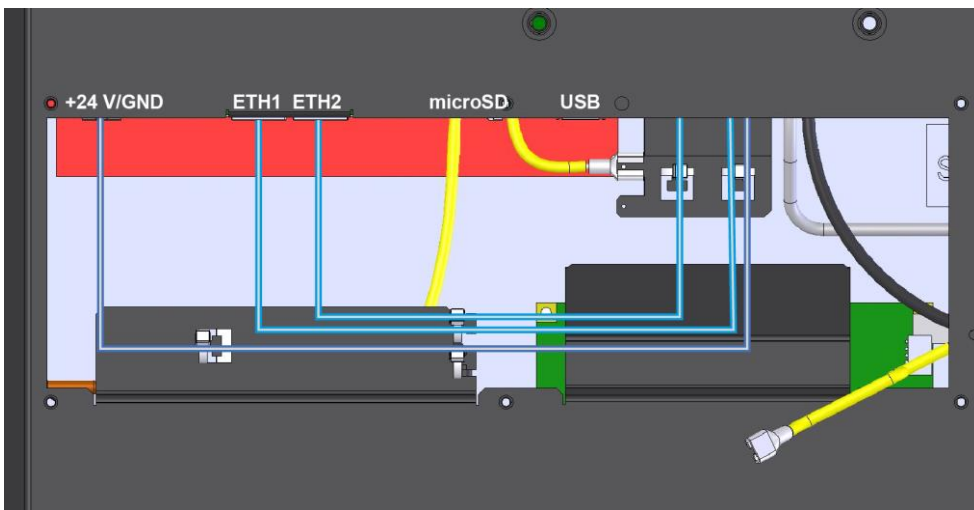
The cover is connected to the housing with the ground cable, which can be disconnected if necessary. The cable must however, be reconnected when replacing the cover.

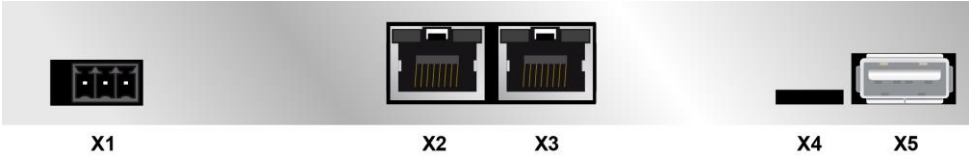




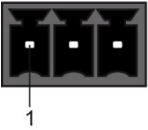


The cable ties are for strain relief. Here, the shielding of the individual cables can be placed.

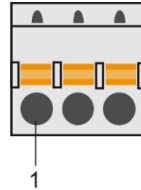




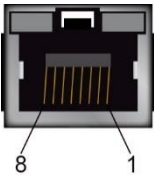
**X1: Supply (3-pin Phoenix RM 3.5)**



Pin	Function
1	+24 V DC
2	GND
3	GND

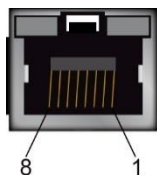


**X2: Ethernet 10/100 (RJ45)**



Pin	Function
1	Tx+
2	Tx-
3	RX+
4	n.c.
5	n.c.
6	RX-
7	n.c.
8	n.c.

n.c. = do not use

**X3: Ethernet 10/100/1000 (RJ45)**

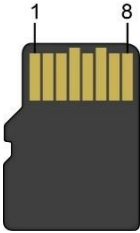
Pin	Function
1	DA+
2	DA-
3	DB+
4	DC+
5	DC-
6	DB-
7	DD+
8	DD-

Problems can arise if a control is connected to an IP network, which contains modules that do not have a SIGMATEK operating system. With such devices, Ethernet packets could be sent to the control with such a high frequency (i.e. broadcasts), that the high interrupt load could cause a real-time runtime error or runtime error. By configuring the packet filter (Firewall or Router) accordingly however, it is possible to connect a network with SIGMATEK hardware to a third-party network without triggering the problems mentioned above.

Des problèmes peuvent survenir si un automate est connecté à un réseau IP contenant des modules qui ne fonctionnent pas sous un système d'exploitation SIGMATEK. Avec de tels dispositifs, les paquets Ethernet peuvent être envoyés à l'automate avec une fréquence tellement élevée (càd. diffusion), que les interruptions ainsi générées peuvent provoquer une erreur d'exécution. En configurant d'une façon appropriée le filtre de paquets (pare-feu ou un routeur) il est toutefois possible de connecter un réseau avec le matériel SIGMATEK à un réseau tiers sans déclencher l'erreur mentionnée ci-dessus.

**For use in local networks only,  
not in telecommunication circuits.**

#### X4: microSD Card



Pin	Function
1	DAT2
2	CD/DAT3
3	CMD
4	+3V3
5	CLK
6	GND
7	DAT0
8	DAT1

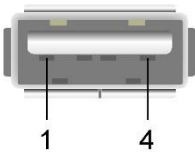
**It is recommended that only storage media provided by SIGMATEK (CompactFlash cards, microSD cards etc.) be used.  
Order number for 1 Gbyte EDGE2: 12-630-105**

**Il est recommandé de n'utiliser que les supports de stockage approuvés par SIGMATEK (compact flash, microSD, etc.).  
Numéro de commande pour la carte microSD 1 Go EDGE2 est le: 12-630-105**

**The number of read and write actions have a significant influence on the lifespan of the storage media.**

**Le nombre de cycles de lecture et d'écriture a l'influence notable sur la durée de vie des supports de stockage.**

#### X5: USB Type A 2.0



Pin	Function
1	VCC
2	D0-
3	D0+
4	GND

### 3.3 Applicable Connectors

- X1:** 3-pin Phoenix Contact plug with spring terminal FK-MCP 1.5/ 3-ST-3.5 (Included with delivery)
- X2, X3:** 8-pin RJ45 (not included in delivery)
- X4:** microSD card 1-Gbyte EDGE2 (included in delivery)
- X5, X6, X7:** USB 2.0 (Type A) (not included in delivery)

## 4 Cooling

The unit is designed for convection cooling.

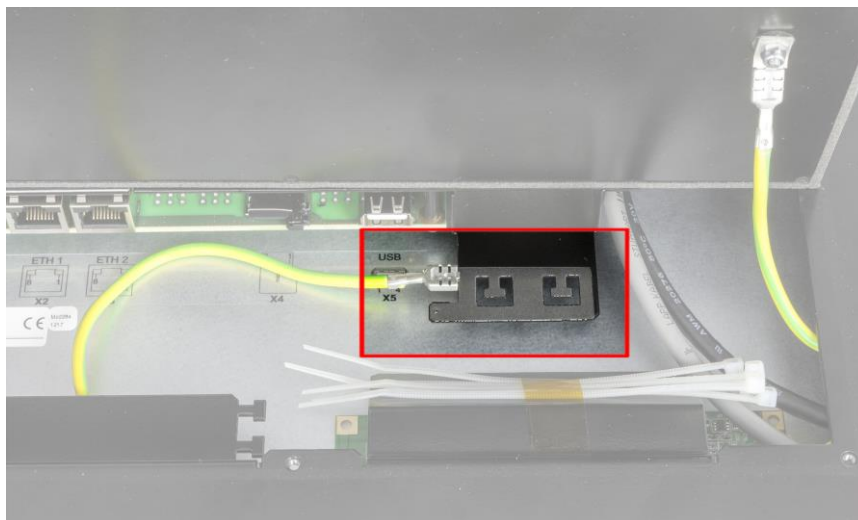
## 5 Mounting Instructions

Mounting is customer-specific

## 6 Wiring Guidelines

### 6.1 Ground

The terminal must be connected to ground through the assembly on the control cabinet/carrier arm or over the connection provided. It is important to create a low-ohm ground connection, only then can error-free operation be guaranteed. The ground connection should have a maximum cross section and the largest (electrical) surface possible.



## 6.2 Shielding

For the Ethernet, CAT5 cables with shielded RJ45 connectors must be used. The shielding on the CAT5 cable is connected to ground via the RJ45 plug connector. Noise signals can therefore be prevented from reaching the electronics and affecting the function.

## 6.3 ESD Protection

Typically, USB devices (keyboard, mouse) are not equipped with shielded cables. These devices are disrupted by ESD and in some instances, no longer function.

Before any device is connected to, or disconnected from the terminal, the potential should be equalized (by touching the control cabinet or ground terminal). This will allow the dissipation of electrostatic loads (caused by clothing/shoes).

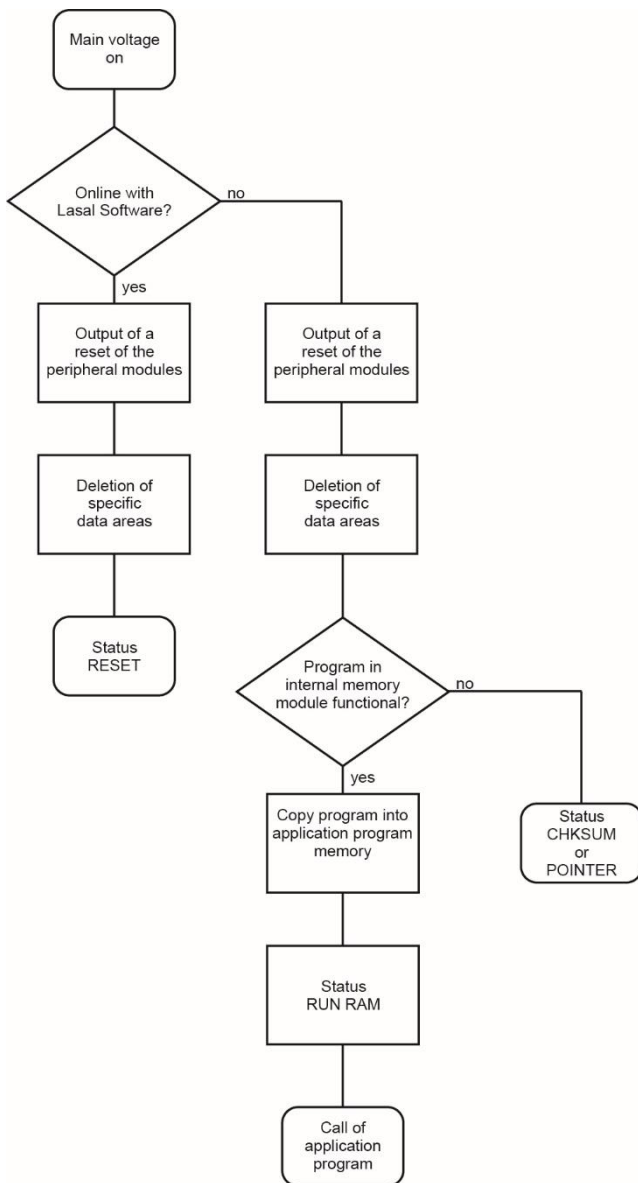
## 6.4 USB Interface Connections

The terminal has USB host interfaces, which can be used to connect various USB devices (keyboard, mouse, storage media, hubs, etc.) in LASAL. Using a hub, several USB devices can be connected that are then fully functional in LASAL.

**It should be noted that many of the USB devices on the market do not comply with USB specifications; this can lead to device malfunctions. This can lead to malfunction of the device. It is also possible that these devices will not be detected at the USB port or function correctly. Therefore, it is recommended that every USB stick be tested before actual use.**

**Il faut souligner que la plupart des périphériques USB sur le marché ne sont pas conformes aux spécifications USB, ce qui peut entraîner des dysfonctionnements de l'appareil. Il est également possible que ces dispositifs ne seront pas détectés par le port USB ou qu'ils ne fonctionnent pas correctement. Par conséquent, il est recommandé que chaque clé USB soit testée avant l'utilisation sur l'automate**

## 7 Process Diagram



## 8 Status and Error Messages

Status and error messages are shown in the status test of the LASAL CLASS software. POINTER or CHKSUM messages can also be shown on the terminal screen.

Number	Message	Definition	Cause/solution
00	<b>RUN RAM</b>	The user program is currently running in RAM. The display is not affected.	INFO
01	<b>RUN ROM</b>	The user program stored in the program memory module loaded into the RAM is currently running. The display is not affected.	Info
02	<b>RUNTIME</b>	The total time for all cyclic objects exceed the maximum time; the time can be configured using two system variables: - Runtime: Remaining time - SWRuntime: Preset value for runtime counter	Optimize the application's cyclic task. Use higher capacity CPU Configure preset value
03	<b>POINTER</b>	Incorrect program pointers were detected before running the user program	Possible Causes: - The program memory module is missing, not programmed or defect. - The program in the user program memory (RAM) is not executable. - The user program has overwritten a software error.  Solution: - Reprogram the memory module, if the error reoccurs exchange the module. - Correct programming error
04	<b>CHKSUM</b>	An invalid checksum was detected before running the user program.	Cause/solution: s. POINTER



05	<b>WATCHDOG</b>	The program was interrupted via the watchdog logic.	Possible Causes: <ul style="list-style-type: none"> <li>- User program interrupts blocked over a longer period of time (STI command forgotten)</li> <li>- Programming error in a hardware interrupt.</li> <li>- INB, OUTB, INW, OUTW instructions used incorrectly.</li> <li>- The processor is defect.</li> </ul> Solution: <ul style="list-style-type: none"> <li>- Correct programming error.</li> <li>- Exchange CPU.</li> </ul>
06	<b>GENERAL ERROR</b>	General error An error has occurred while stopping the application over the online interface.	The error occurs only during the development of the operating system.
07	<b>PROM DEFECT</b>	An error has occurred while programming the memory module.	Cause: <ul style="list-style-type: none"> <li>- The program memory module is defect.</li> <li>- The user program is too large.</li> <li>- The program memory module is missing.</li> </ul> Solution: <ul style="list-style-type: none"> <li>- Exchange the program memory module</li> </ul>
08	<b>RESET</b>	The CPU has received the reset signal and is waiting for further instructions. The user program is not processed.	INFO
09	<b>WD DEFEKT</b>	The hardware monitoring circuit (watchdog logic) is defective. After power-up, the CPU checks the watchdog logic function. If an error occurs during this test, the CPU deliberately enters an infinite loop from which no further instructions are accepted.	Solution <ul style="list-style-type: none"> <li>- Exchange CPU.</li> </ul>
10	<b>STOP</b>	The program was stopped by the programming system.	
11	<b>PROG BUSY</b>	Reserved	
12	<b>PROGRAM LENGTH</b>	Reserved	
13	<b>PROG END</b>	A memory module was successfully programmed.	Info
14	<b>PROG MEMO</b>	The CPU is currently programming the memory module.	INFO

15	<b>STOP BRKPT</b>	The CPU was stopped by a breakpoint in the program.	INFO
16	<b>CPU STOP</b>	The CPU was stopped by the programming software.	INFO
17	<b>INT ERROR</b>	The CPU has triggered a false interrupt and stopped the user program or has encountered an unknown instruction while running the program.	<p>Cause:</p> <ul style="list-style-type: none"> <li>- A nonexistent operating system was used.</li> <li>- Stack error (uneven number of PUSH and POP instructions).</li> <li>- The user program was interrupted by a software error.</li> </ul> <p>Solution:</p> <ul style="list-style-type: none"> <li>- Correct programming error.</li> </ul>
18	<b>SINGLE STEP</b>	The CPU is in single step mode and is waiting for further instructions.	INFO
19	<b>READY</b>	A module or project has been sent to the CPU and it is ready to run the program.	INFO
20	<b>LOAD</b>	The program is stopped and the CPU is currently receiving a new module or project.	INFO
21	<b>UNZUL. MODULE</b>	The CPU has received a module that does not belong to the project.	<p>Solution:</p> <ul style="list-style-type: none"> <li>- Recompile and download the entire project</li> </ul>
22	<b>MEMORY FULL</b>	The operating system memory /Heap) is too small. No memory could be reserved while calling an internal or interface function is called from the application.	<p>Cause:</p> <ul style="list-style-type: none"> <li>- Memory is only allocated but not released.</li> </ul> <p>Solution</p> <ul style="list-style-type: none"> <li>- Clear memory</li> </ul>
23	<b>NOT LINKED</b>	When starting the CPU, a missing module or a module that does not belong to the project was detected.	<p>Solution:</p> <ul style="list-style-type: none"> <li>- Recompile and download the entire project</li> </ul>
24	<b>DIV BY 0</b>	A division error has occurred.	<p>Possible Causes:</p> <ul style="list-style-type: none"> <li>- Division by 0.</li> <li>- The result of a division does not fit in the result register.</li> </ul> <p>Solution:</p> <ul style="list-style-type: none"> <li>- Correct programming error.</li> </ul>
25	<b>DIAS ERROR</b>	While accessing a DIAS module, an error has occurred.	Hardware problem
26	<b>WAIT</b>	The CPU is busy.	INFO

27	<b>OP PROG</b>	The operating system is currently being reprogrammed.	INFO
28	<b>OP INSTALLED</b>	The operating system has been reinstalled.	Info
29	<b>OS TOO LONG</b>	The operating system cannot be loaded; too little memory.	Restart; report error to SIGMATEK.
30	<b>NO OPERATING SYSTEM</b>	Boot loader message. No operating system found in RAM.	Restart; report error to SIGMATEK.
31	<b>SEARCH FOR OS</b>	The boot loader is searching for the operating system in RAM.	Restart; report error to SIGMATEK.
32	<b>NO DEVICE</b>	Reserved	
33	<b>UNUSED CODE</b>	Reserved	
34	<b>MEM ERROR</b>	The operating system loaded does not match the hardware configuration.	Solution: - Use the correct operating system version
35	<b>MAX IO</b>	Reserved	
36	<b>MODULE LOAD ERROR</b>	The LASAL Module or project cannot be loaded.	Solution: - Recompile and download the entire project
37	<b>BOOTIMAGE FAILURE</b>	A general error has occurred while loading the operating system.	Contact SIGMATEK
38	<b>APPLMEM ERROR</b>	An error has occurred in the application memory (user heap).	Solution: - Correct allocated memory access error
39	<b>OFFLINE</b>	This error does not occur in the control.	This error code is used in the programming system to show that there is no connection to the control.
40	<b>APPL LOAD</b>	Reserved	
41	<b>APPL SAVE</b>	Reserved	
44	<b>VARAN MANAGER ERROR</b>	An error number was entered in the VARAN manager and stopped the program.	Solution: - Read log file
45	<b>VARAN ERROR</b>	A required VARAN client was disconnected or communication error has occurred.	Solution: - Read LogFile - Error Tree

46	<b>APPL-LOAD-ERROR</b>	An error has occurred while loading the application.	Cause: - Application was deleted. Solution: - Reload the application into the control.
47	<b>APPL-SAVE-ERROR</b>	An error has occurred while attempting to save the application.	
50	<b>ACCESS-EXCEPTION-ERROR</b>	Read or write access of a restricted memory area. (I.e. writing to the NULL pointer).	Solution: - Correct application errors
51	<b>BOUND EXCEEDED</b>	An exception error has occurred when accessing arrays. The memory area was overwritten through accessing an invalid element.	Solution: - Correct application errors
52	<b>PRIVILEGED INSTRUCTION</b>	An unauthorized instruction for the current CPU level was given. For example, setting the segment register.	Cause: - The application has overwritten the application program code. Solution: - Correct application errors
53	<b>FLOATING POINT ERROR</b>	An error has occurred during a floating-point operation.	
60	<b>DIAS-RISC-ERROR</b>	Error from the Intelligent DIAS Master.	Restart; report error to SIGMATEK.
64	<b>INTERNAL ERROR</b>	An internal error has occurred; all applications are stopped.	Restart; report error to SIGMATEK.
65	<b>FILE ERROR</b>	An error has occurred during a file operation.	
66	<b>DEBUG ASSERTION FAILED</b>	Internal error	Restart; report error to SIGMATEK.
67	<b>REALTIME RUNTIME</b>	The total duration of all real-time objects exceeds the maximum time; the time cannot be configured. 2 ms for 386 CPUs 1 ms for all other CPUs	Solution: - Optimize the application's real-time task (RtWork). - Reduce the clock time for the real-time task of all objects. - Correct application errors - CPU is overloaded in real-time => use a higher capacity CPU.
68	<b>BACKGROUND RUNTIME</b>	The total time for all background objects exceed the maximum time; the time can be configured using two system variables: -BTRuntime: Remaining time -SWBTRuntime: Preset value for runtime counter	Solution: - Optimize the application's background task (background) - Use higher capacity CPU - Set SWBTRuntime correctly

70	<b>C-DIAS ERROR</b>	A connection error with a C-DIAS module has occurred.	Cause: - The cause of the error is documented in the log file Solution: - This depends on the cause
72	<b>S-DIAS ERROR</b>	A connection error with an S-DIAS module has occurred.	Possible Causes: - real network does not match the project - S-DIAS client is defective Solution: - analyze log file
75	<b>SRAM ERROR</b>	An error occurred while initializing, reading or writing SRAM data.	Possible Causes: - SRAM configured incorrectly - Battery for powering the internal program memory is empty Solution: - Analyze log file (Event00.log, Event19.log) - check configuration Exchange battery for powering the internal program memory
95	<b>USER_DEFINED 0</b>	User-definable code.	
96	<b>USER_DEFINED 1</b>	User-definable code.	
97	<b>USER_DEFINED 2</b>	User-definable code.	
98	<b>USER_DEFINED 3</b>	User-definable code.	
99	<b>USER_DEFINED 4</b>	User-definable code.	
100	<b>C_INIT</b>	Initialization start; the configuration is run.	
101	<b>C_RUNRAM</b>	The LASAL project was successfully started from RAM.	
102	<b>C_RUNROM</b>	The LASAL project was successfully started from ROM.	
103	<b>C_RUNTIME</b>		
104	<b>C_READY</b>	The CPU is ready for operation.	
105	<b>C_OK</b>	The CPU is ready for operation.	
106	<b>C_UNKNOWN_CID</b>	An unknown object from a stand-alone or embedded object, or an unknown base class was detected.	

107	<b>C_UNKNOWN_CONSTR</b>	The operating system class cannot be created; the operating system is probably wrong.	
108	<b>C_UNKNOWN_OBJECT</b>	Indicates an unknown object in an interpreter program; more the one DCC080 object.	
109	<b>C_UNKNOWN_CHNL</b>	The hardware module number is greater than 60.	
110	<b>C_WRONG_CONNECT</b>	No connection to the required channels.	
111	<b>C_WRONG_ATTR</b>	Wrong server attributes.	
112	<b>C_SYNTAX_ERROR</b>	Non-specific error. Recompile and download all project sections.	
113	<b>C_NO_FILE_OPEN</b>	An attempt was made to open an unknown table.	
114	<b>C_OUTOF_NEAR</b>	Memory allocation error	
115	<b>C_OUT OF_FAR</b>	Memory allocation error	
116	<b>C_INCOMPATIBLE</b>	An object with the same name already exists but has a different class.	
117	<b>C_COMPATIBLE</b>	An object with the same name and class exists but must be updated.	
224	<b>LINKING</b>	The application is currently linking.	
225	<b>LINKING ERROR</b>	An error has occurred while linking. An error message is generated in the LASAL status window.	
226	<b>LINKING DONE</b>	Linking is complete.	
230	<b>OP BURN</b>	The operating system is burned into the Flash memory	
231	<b>OP BURN FAIL</b>	An error has occurred while burning the operating system.	
232	<b>OP INSTALL</b>	The operating system is currently being installed.	
240	<b>USV-WAIT</b>	The power supply was disconnected; the UPS is active. The system is shutdown.	
241	<b>REBOOT</b>	The operating system is restarted.	
242	<b>LSL SAVE</b>		
243	<b>LSL LOAD</b>		
252	<b>CONTINUE</b>		

253	<b>PRERUN</b>	The application is started.	
254	<b>PRERESET</b>	The application is ended.	
255	<b>CONNECTION BREAK</b>		

## 9 Cleaning the Touch Screen

### **CAUTION!**

**Before cleaning the touch screen, the terminal must first be turned off to avoid unintentionally triggering functions or commands!**

### **Attention!**

**Avant de nettoyer l'écran tactile, le terminal doit d'abord être éteint afin d'éviter un déclenchement involontaire des commandes!**

The terminal's touch screen can only be cleaned with a soft, damp cloth. A screen cleaning solution such as an anti-static foam, water with a mild detergent or alcohol should be used to dampen the cloth. The cleaning solution should be sprayed onto the cloth and not directly onto the terminal. The cleaning solution should not be allowed to reach the terminal electronics, for example, through the ventilation slots.

No erosive cleaning solutions, chemicals, abrasive cleansers or hard objects that can scratch or damage the touch screen may be used.

If the terminal comes into contact with toxic or erosive chemicals, carefully clean the terminal immediately to prevent corrosion!

**To ensure the optimal function of the terminal, the touch screen should be cleaned at regular intervals!**

**Pour garantir le fonctionnement optimal du terminal, le terminal doit être nettoyé régulièrement!**

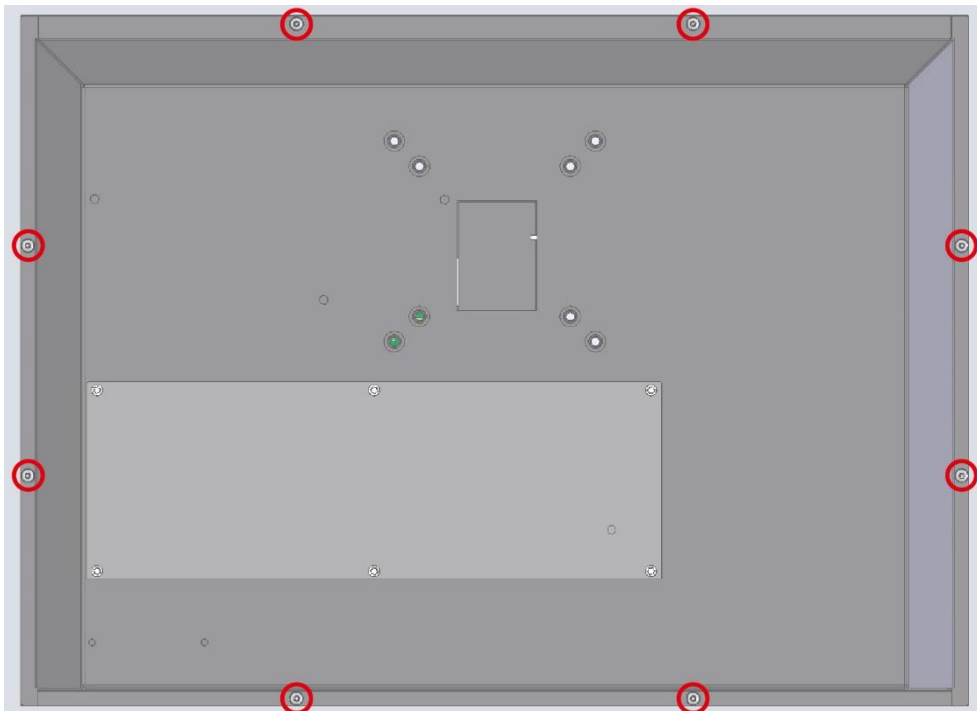
**To extend the lifespan of the touch screen as much as possible, using the fingers to operate the terminal is recommended.**

**To extend the lifespan of the touch screen as much as possible, using the fingers to operate the terminal is recommended.**



## 10 Display Exchange

### 10.1 Disassembly



Loosen the 8 Torx screws using a TX10 Torx screw driver. If the display is changed while mounted on the carrier arm, the two upper Torx screws must be removed last and the display pulled straight forward.



Next, carefully open the front.

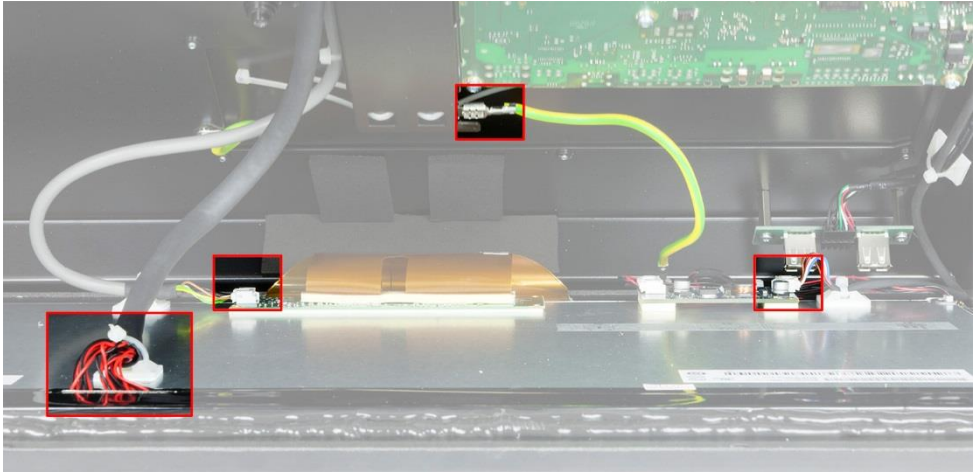


Photo shows view from the top.

First, all connectors indicated in the photo above must be disconnected.

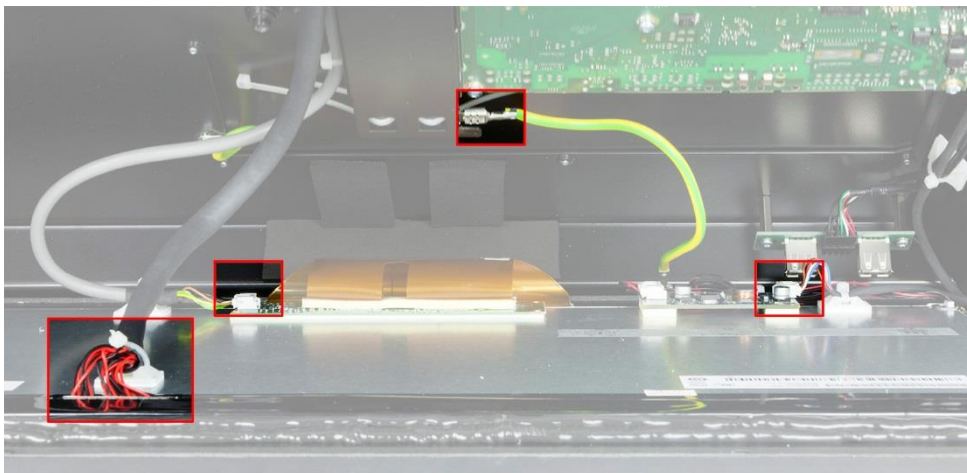
For this purpose, the hot glue points on the connectors must be carefully removed and the cable ties cut from the nearest adhesive socket.

## 10.2 Mounting

Here the sequence is the exact reverse.

First, the connectors are reconnected to their original positions and secured to the adhesive sockets for strain relief using cable ties.

It is recommended that the connectors be re-secured with hot glue points.

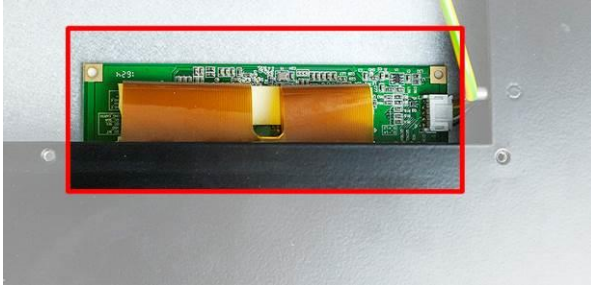


Next, the device from is pressed onto the housing and screwed down from the back.

**When mounting the new front, the screws must be tightened with a torque of 0.4 Nm.**

Caution must be thereby taken to ensure that no cables are pinched.

**During each process, caution must be taken to ensure that the orange ribbon cable is not damaged, kinked or flattened. Otherwise disruptions or damage to the touch display can occur.**



## 11 Disposal

To dispose of the product, the respective, possibly country-dependent, guidelines must be met and followed.

## Documentation Changes

Change date	Affected page(s)	Chapter	Note
17.05.2017	4 19	1.1 Performance Data 3.2 Internal 3.3 Applicable Connections	1 GByte microSD card
31.07.2017	14 18 31	3.2 Internal 6.1 Ground 10 Display Exchange	Pictures updated
25.11.2020	4	1.1 Performance Data	Footnote cores (programming) added
29.08.2022	7	1.5 18" WXGA Display	Technical data adjusted
03.10.2022	7	1.5 18" WXGA Display	Technical data adjusted

